How to create H5P image choice rounds

Image Choice Rounds

Authors: Friedrich Pawelka

Münster, March 2023





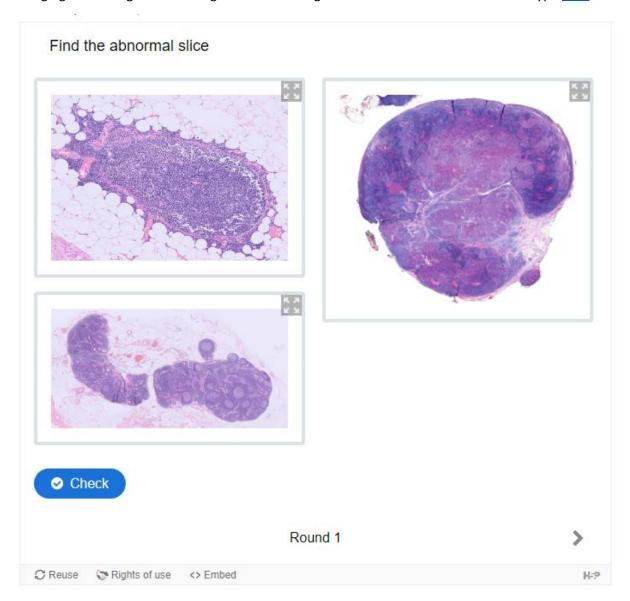


Co-funded by the European Union (partially) funded by the ERASMUS+ grant program of the European Union under grant no. 2002-1-0211-K4226-HE-005813. Neither the European Commission nor the project's national funding agency DAAD are responsible for the content or liable for any losses or damage resulting of the use of these

How to create H5P image choice rounds

About the content type

In the cLovid-project we developed a new interactive content type for comparing images. This new H5P content type Image Choice Rounds with Feedback and Zooming provides a template for comparing and contrasting images in a sort of a "One-Armed Bandit" game. Content developers can use this content type to create their own "One-Armed Bandit" games by adding images, texts and by changing the settings so that the game fulfils their goals. Read more about the content type here.



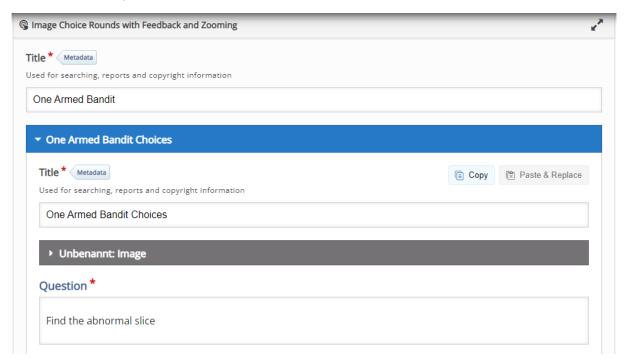
Requirements

- H5P enabled platform (e.g. ILIAS, Moodle, Drupal, Wordpress)
- Ability to use unofficial H5P content types (normally required some plugin changes by the platform administrator)
- Add content type "Image Choice Rounds with Feedback and Zooming" to your H5P enabled platform by uploading this example.h5p-file.

Create content element

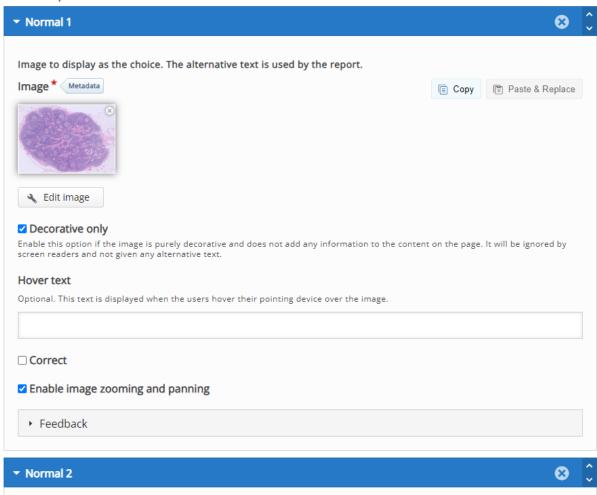
- 1. Add a new content element
- 2. Select "Image Choice Rounds with Feedback and Zooming" as content type

- 3. Enter the title for this content element in the first text field
- 4. Enter a title in the text field of the group that contains the different choices (e.g. "[title] choices")
- 5. Enter the question which defines what choices are correct or incorrect

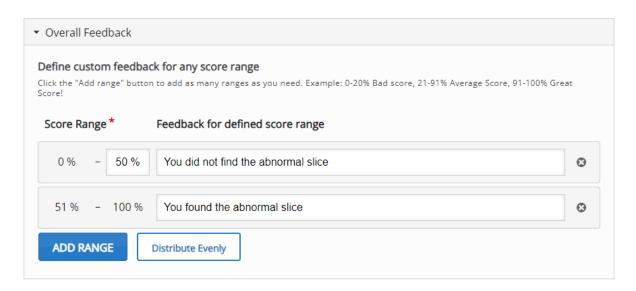


- 6. Add the different choices ("Available options")
 - a. Upload the image
 - b. Check "Correct" if this choice is a correct one for the above question
 - c. Decide if zooming and panning of the image should be possible (recommended for larger images)
 - d. Optional: Add specific feedback for the both scenarios that this choice was chosen or not

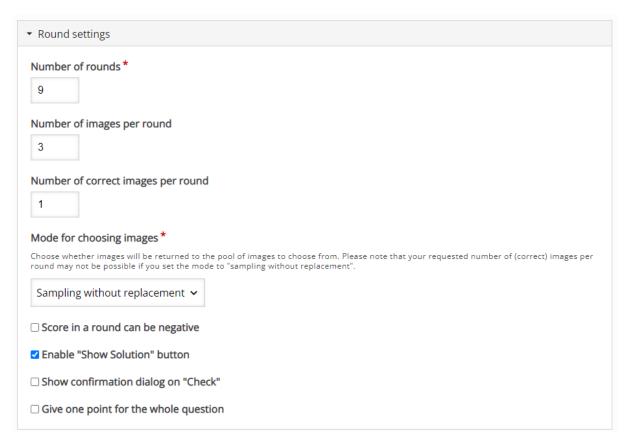
Available options *



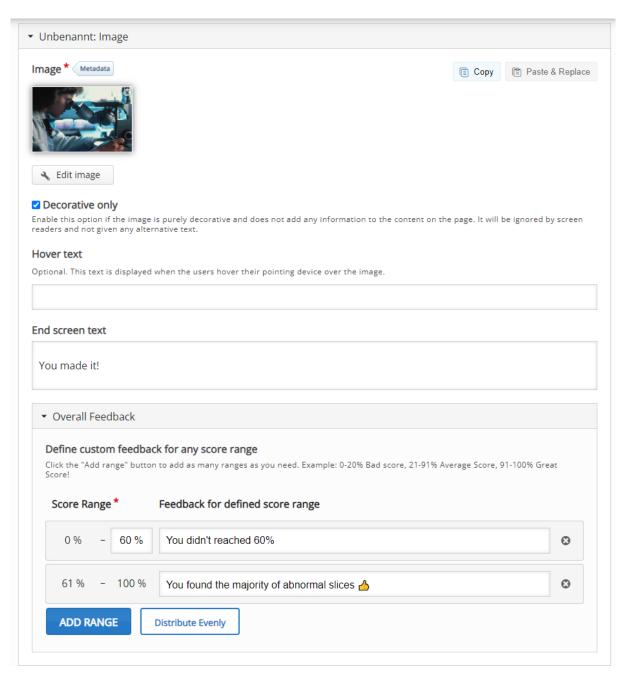
7. Define the general feedback after **one** round is finished. It is possible to give different feedback depending on the score.



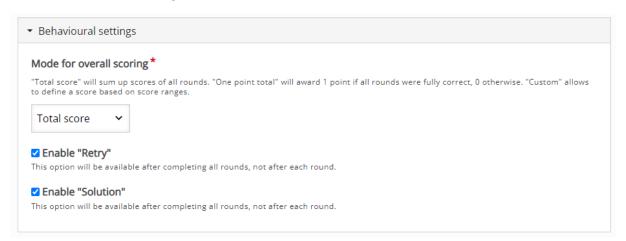
- 8. The "Behavioural settings" in the group of choices (last point) are not relevant and can be ignored
- 9. In "Round settings" the rounds behavior can be configured
 - a. There are two modes available how images should be choose (see description)



10. Define the overall feedback that is shown after all rounds are finished (optional with an image)



11. Define what scoring mode for the whole content element should be used



12. Store the content with "Save"